

## EAST SUSSEX & THE SOUTH DOWNS

The walks are described in more detail in **Pathfinder East Sussex & the South Downs Walks (Pathfinder Guide)**. On their homepage more information and updates of the different walks can be found [www.pathfinderwalks.co.uk](http://www.pathfinderwalks.co.uk). The waypoints are numbered the same as in the guidebook.

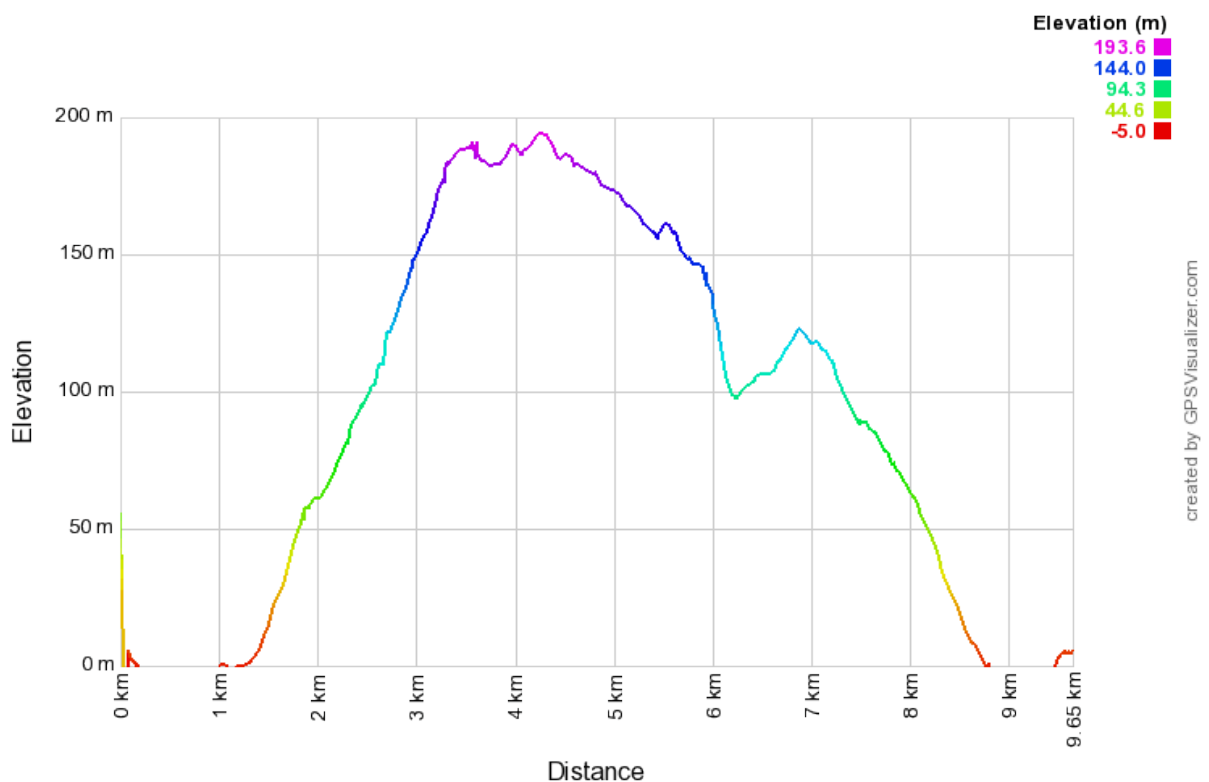
Both walks are close to Brighton.

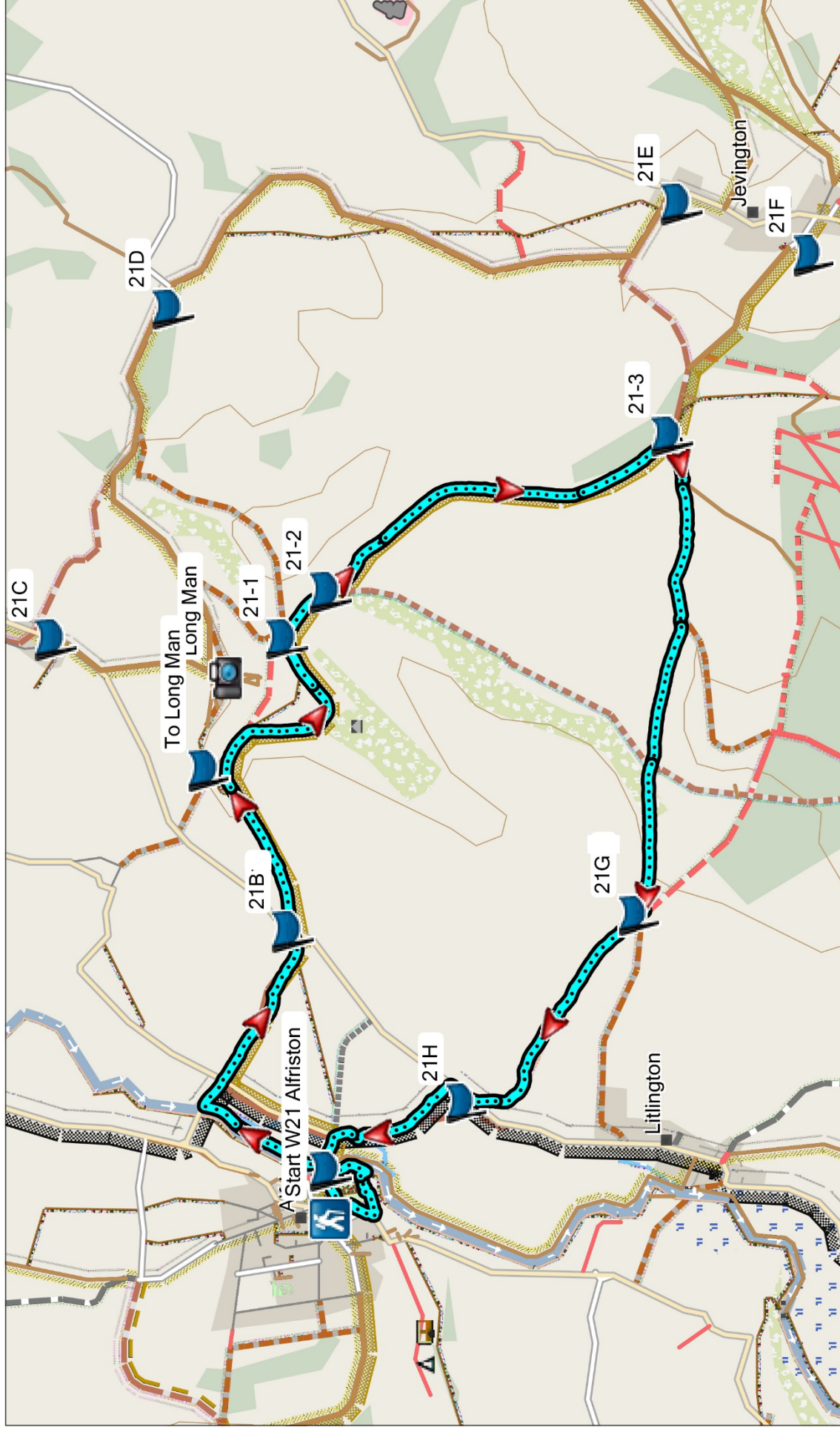
### SD1 (walk 21) Alfriston and Long Man of Wilmington, 9 K

**Start:** Alfriston

*The walk starts and ends in Alfriston, a highly eye-catching village in the lovely Cuckmere Valley.*

*The Long Man of Wilmington is an ancient, 70 m long, clandestine chalk figure cut from a rolling slope. The ramble offers many outstanding and wide-ranging views. We did a short cut and didn't walk exactly as the Pathfinder as could be seen on the map.*





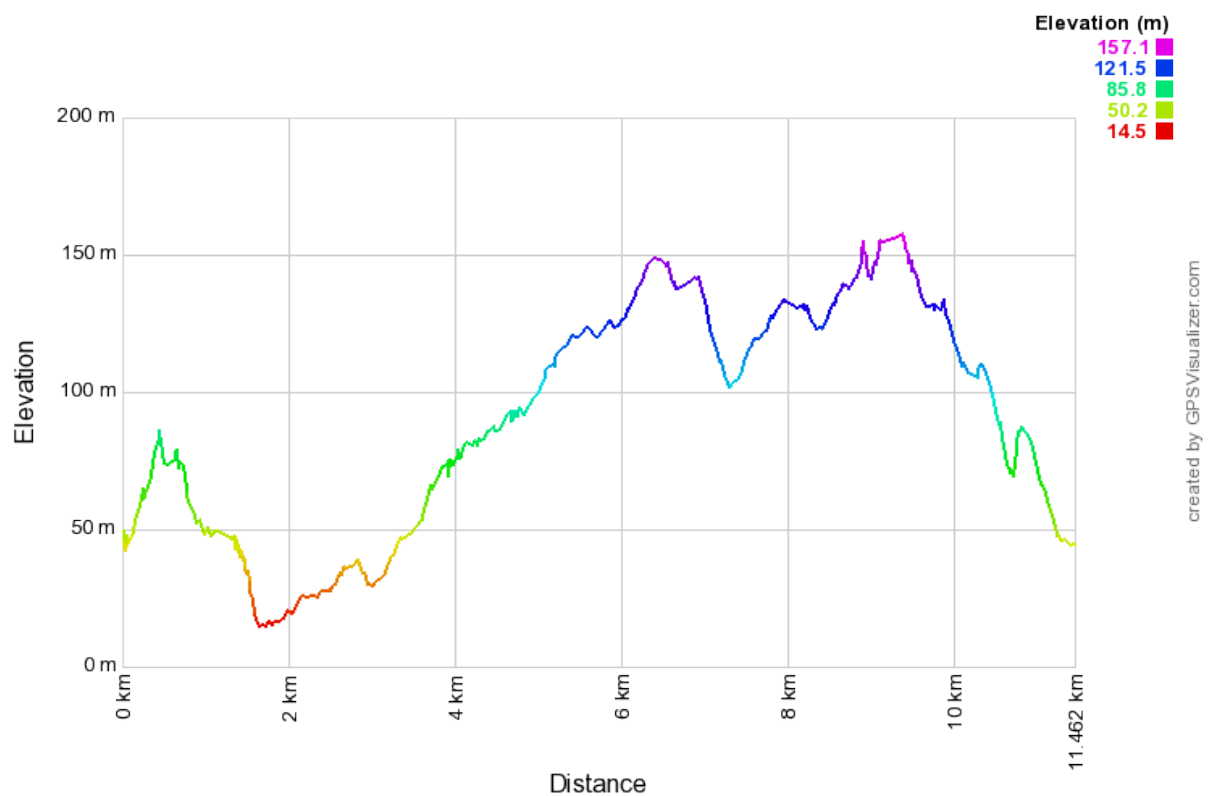
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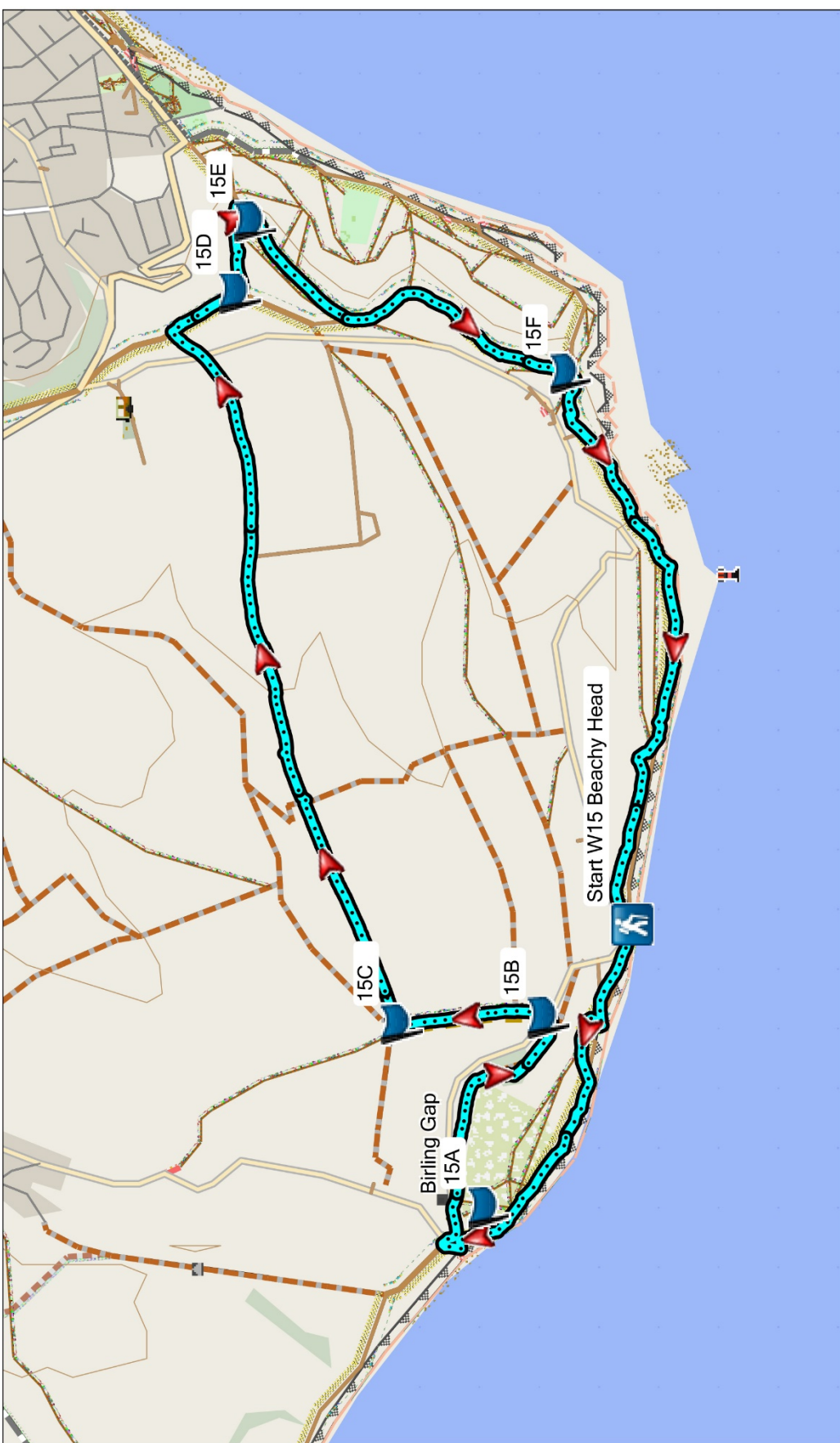
SD1-Alfriston

## SD2 (walk 15) Beachy Head and Long Down, 11 K

**Start:** old Lighthouse, 1 K west of Beachy Head

*The ramble starts with a short clifftop walking towards Birling Gap before heading eastwards across Long Down in the direction of Eastbourne. The very well-known section of the South Downs Way is used for the return; posing fabulous outlooks of the Seven Sisters and Beachy Head.*





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SD2-Beachy Head