

EAST SUSSEX & THE SOUTH DOWNS

The walks are described in more detail in **Pathfinder East Sussex & the South Downs Walks (Pathfinder Guide)**. On their homepage more information and updates of the different walks can be found www.pathfinderwalks.co.uk. The waypoints are numbered the same as in the guidebook.

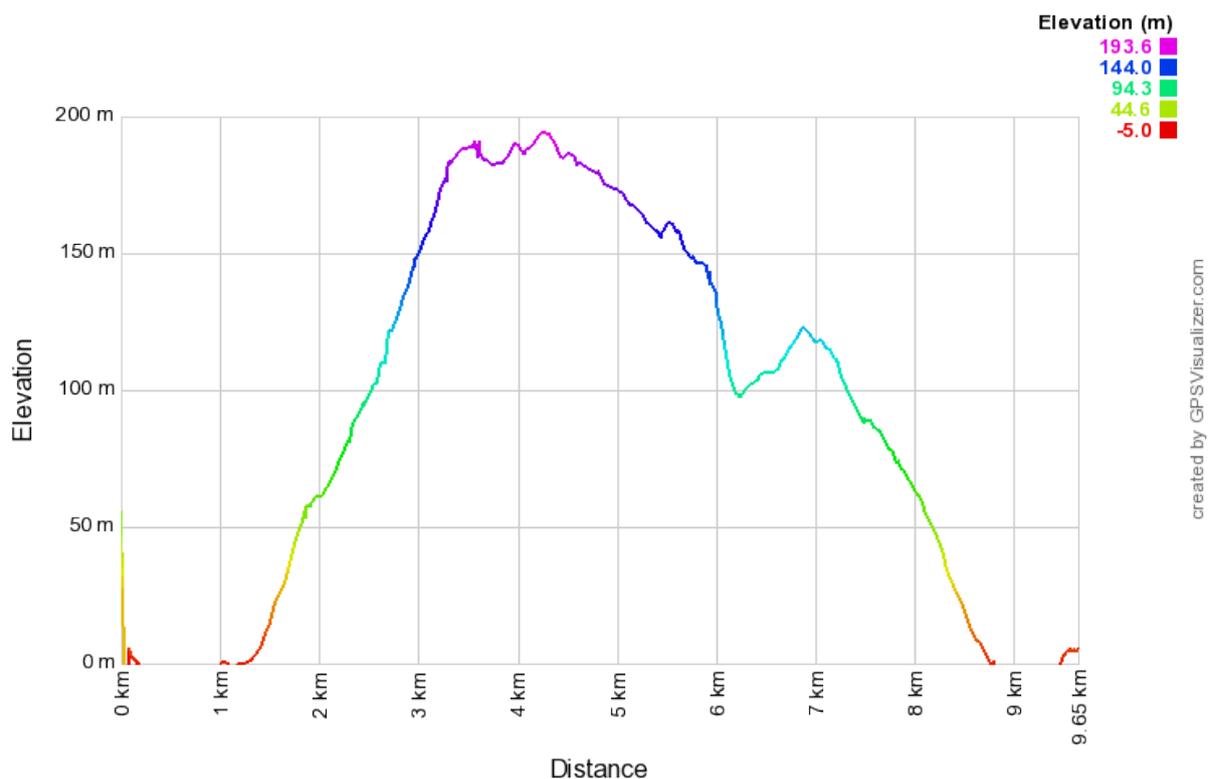
Both walks are close to Brighton.

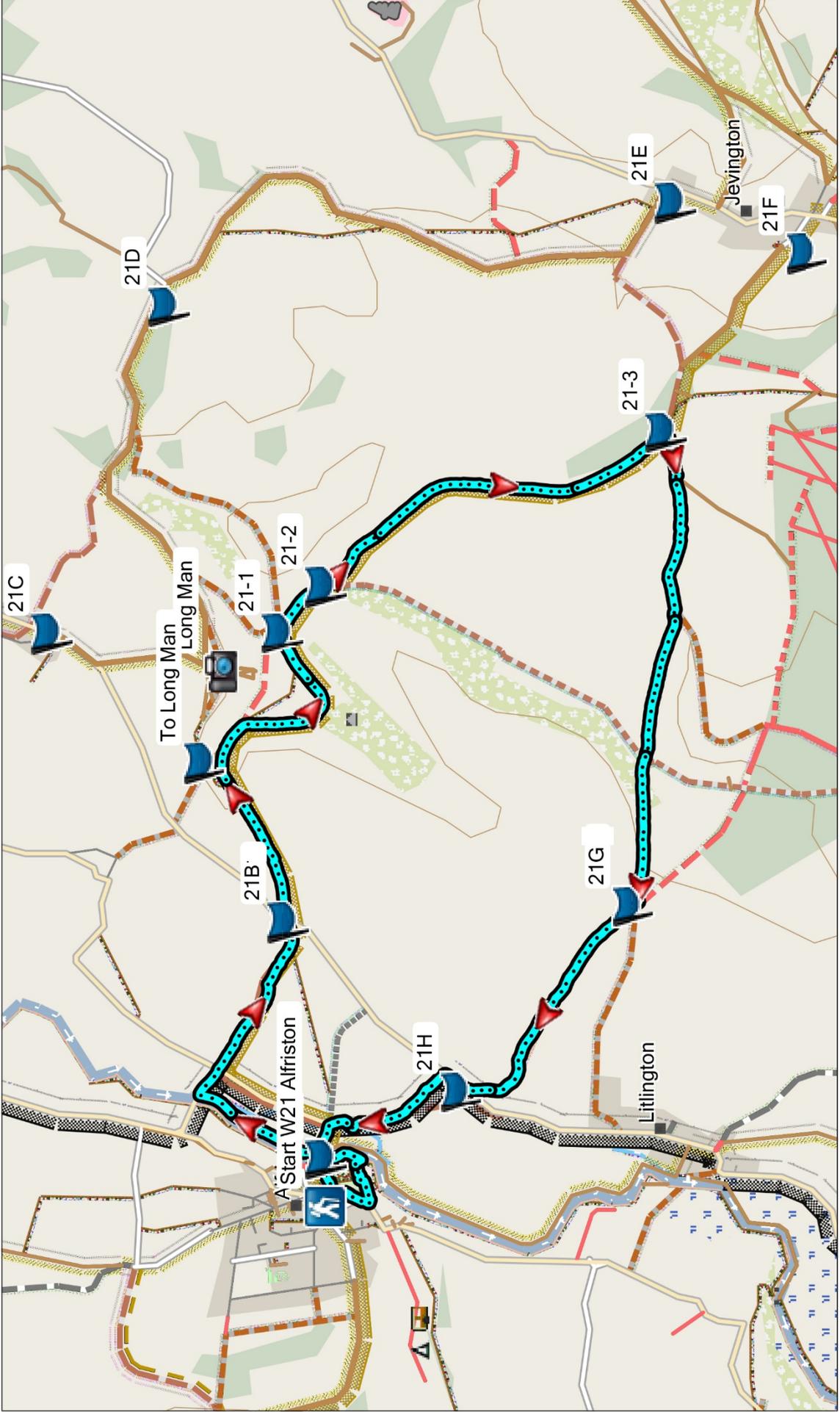
SD1 (walk 21) Alfriston and Long Man of Wilmington, 9 K

Start: Alfriston

The walk starts and ends in Alfriston, a highly eye-catching village in the lovely Cuckmere Valley.

The Long Man of Wilmington is an ancient, 70 m long, clandestine chalk figure cut from a rolling slope. The ramble offers many outstanding and wide-ranging views. We did a short cut and didn't walk exactly as the Pathfinder as could be seen on the map.

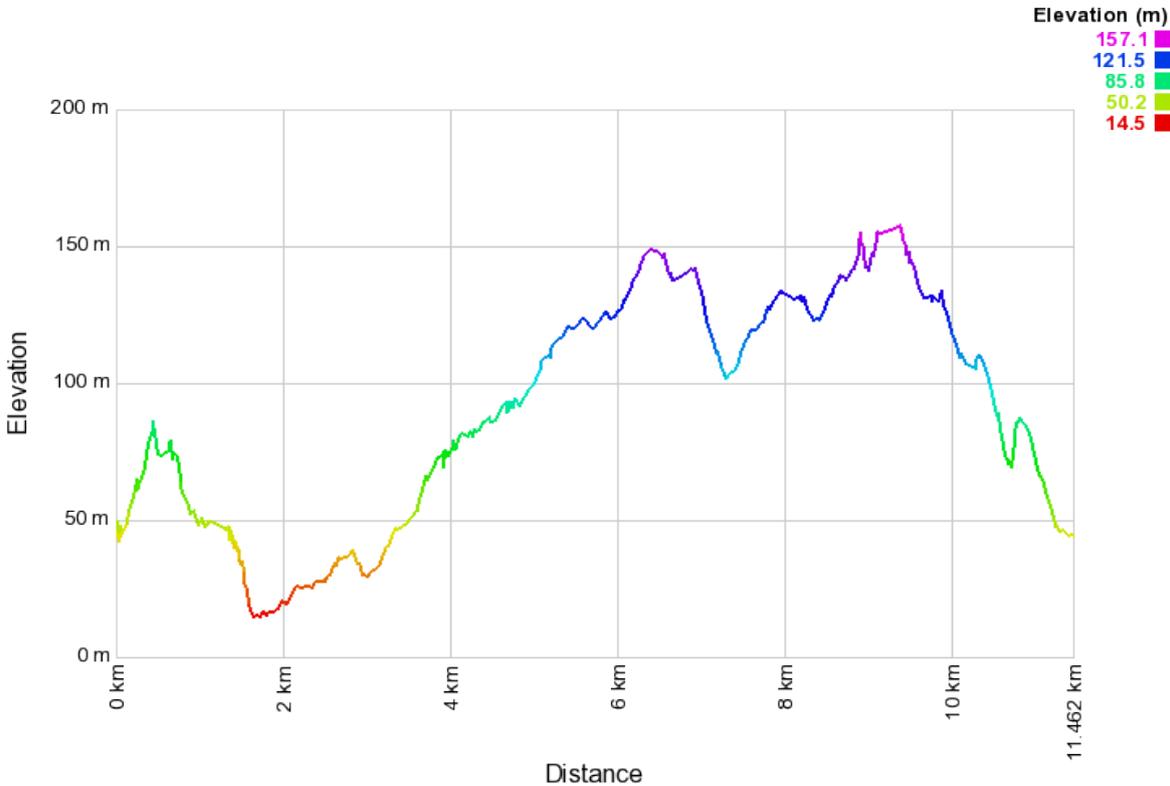




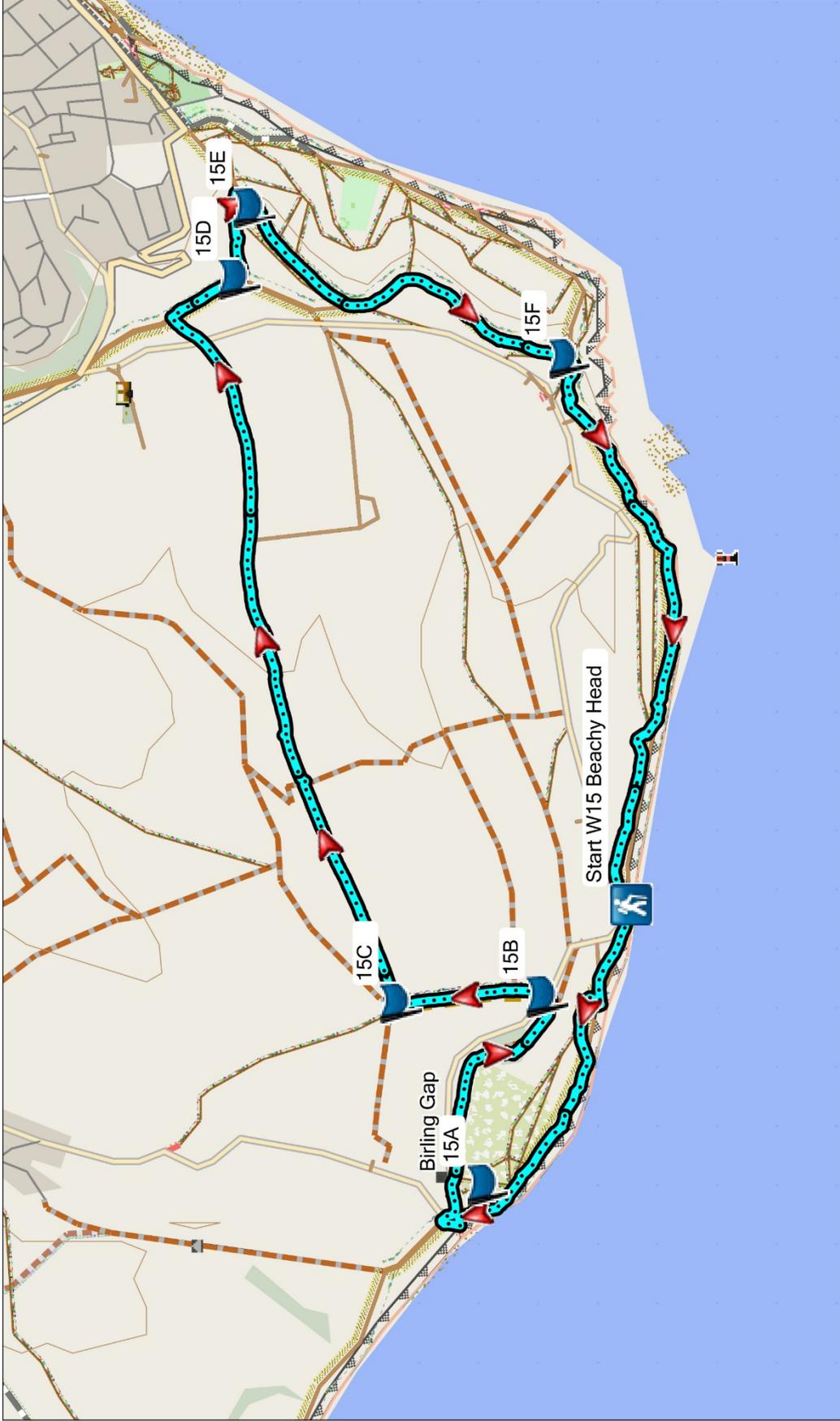
SD2 (walk 15) Beachy Head and Long Down, 11 K

Start: old Lighthouse, 1 K west of Beachy Head

The ramble starts with a short clifftop walking towards Birling Gap before heading eastwards across Long Down in the direction of Eastbourne. The very well-known section of the South Downs Way is used for the return; posing fabulous outlooks of the Seven Sisters and Beachy Head.



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SD2-Beachy Head